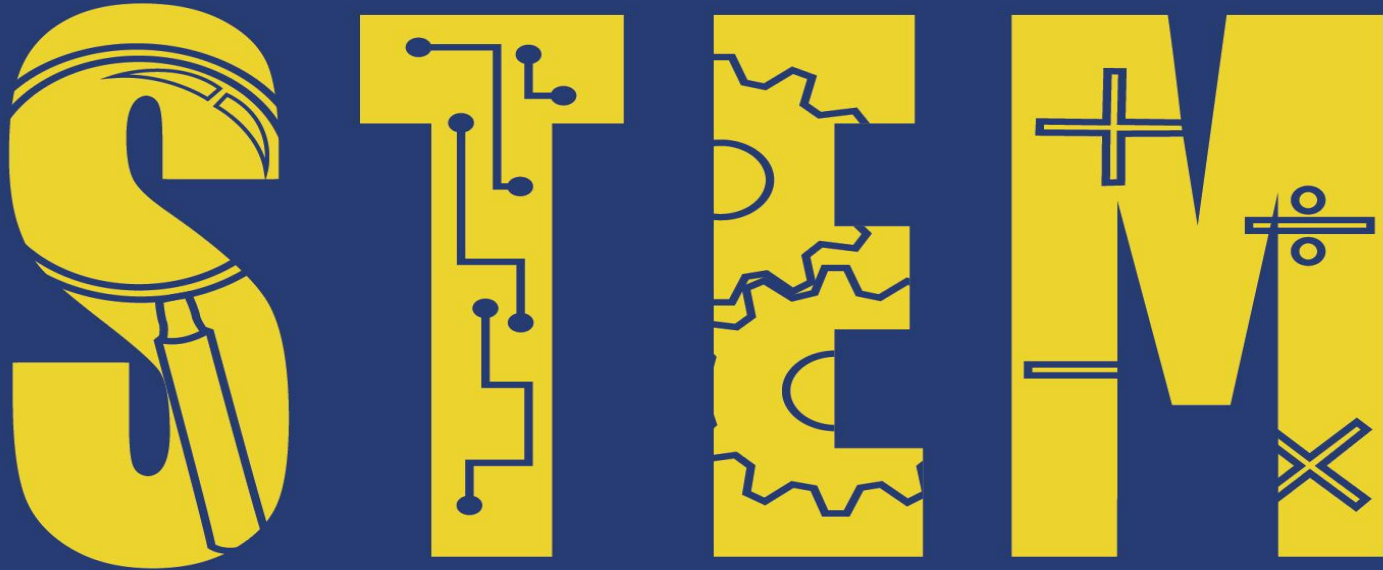


Hutchinson



Magnet School

Joyce Smith

Hutchinson Magnet School

Hutchinson STEM Magnet School

- 🌐 300 students
- 🌐 73% free and reduced lunches
- 🌐 K – 6
- 🌐 Magnet School



STEM



Hands-on activities



Cooperative learning



Open-ended trials



Critical thinking



Real-life applications





Hutchinson Magnet School at Allen is a STEM school of design and discovery. Our school is committed to nurturing a challenging inquiry-based learning environment, dedicated to the advancement of science, technology, engineering and mathematics for the 21st Century.

Imagining Today... Creating Tomorrow

Our Journey

- Researched elementary level STEM schools
- Designed our mission and vision statements
- Determined our STEM model
 - STEM Focus
 - Grade Levels
 - Time Structure
 - Curriculum/Resources







We believe...



**The purpose of STEM education is
to generate student interest,
increase STEM knowledge, and
provide opportunities for students
to think critically in the fields of
Science, Technology,
Engineering, and
Mathematics.**

Operational Definitions

-  Science – deals with knowing and understanding the natural world.
-  Technology – everything in our environment that is human-made or human altered.
-  Engineer – a person who uses science, technology, and mathematics to solve problems.
-  Engineering – the application of science, technology, and mathematics to design products, systems, or processes to meet the wants and needs of humans.

Design Loop – Design Process

The graphic representation of the problem solving process.

Design Loop

EVALUATE

ASK

CREATE

IMAGINE

PLAN

ASK – What is the problem or challenge?

IMAGINE – Brainstorm and research solutions. Choose the best solution.

PLAN – Sketch your solution. How will you build it? What materials are needed?

CREATE – Make it, follow your plan, test your solution

EVALUATE – Did it work? Was it the best solution? What would make it even better?

Design Brief

Background:

Design Challenge:

Criteria:

Materials:

Tools:

Marshmallow Tower Challenge

Background Statement

Supporting structures hold themselves and other things up.

Challenge Statement

Design and build a freestanding tower that is at least 20 inches tall in 18 minutes or less using only the materials listed below

Criteria

Your tower must –

- Be completed before the time runs out (18 minutes)

- Be free standing

- Be at least 20 inches tall

- Use only the materials listed below

- The marshmallow needs to be on top**

Materials

20 sticks of spaghetti

one yard of tape

one yard of string

one marshmallow

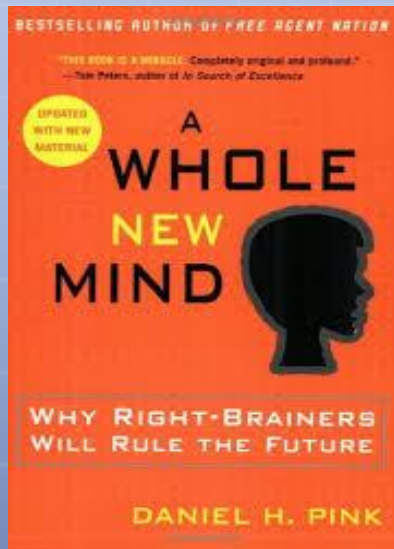
Tools

Scissors

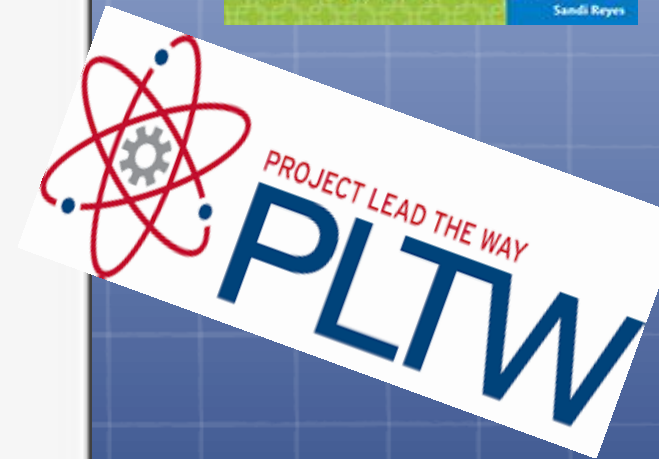
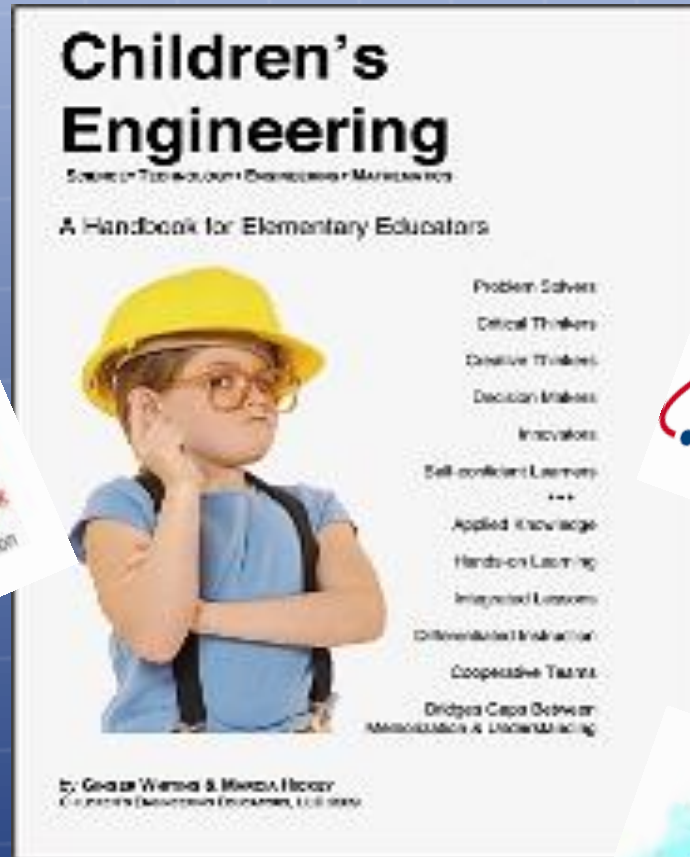
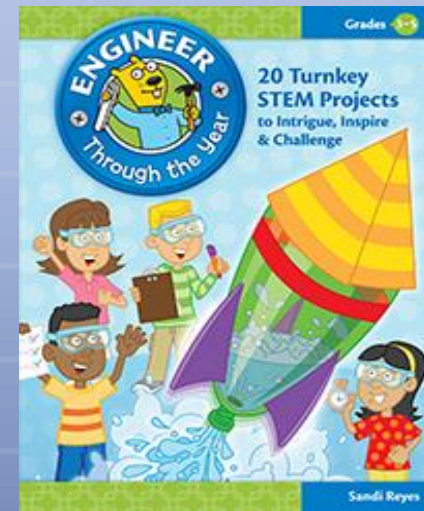
Pencil

Ruler

Design
Brief



Resources



Planned Change

- Vision
- Skills
- Incentives
- Resources
- Action Plan



Action Plans

Teachers

**Professional
Development**

**PLC/Coaching/Co-
Teaching**

**Teachers Share
Email, staff meetings,
PLCs**

Support Staff

**Overview of
STEM**

**Inclusion in STEM
Activities**

Communication

**Parents
(STEM Night)**

School Board

Community Partners

School

Culture Change

Visual Displays

Identify

Resources

**Year 1
Children's
Engineering**

**Year 2
Simple Machines
Lego and K'nex
Robotics**

**Year 3
Project Lead the Way
Engineering is
Elementary**

Kansas Volunteer Commission Grant

- STEM Mentoring Initiative (VGF) Grant
 - Increased ability among mentees to see themselves in a STEM career
 - Place 32-36 mentors - engineers to align with the curriculum of Engineering is Elementary and Project Lead the Way

Civil Chemical

Industrial

Green

Optical

Materials

Electrical

Environmental

Green

Aerospace

Mechanical

Grants






-  **Lego – 21st Century Grant**
-  **Project Lead The Way**
-  **STEM Mentoring Initiative
(VGF) Grant**

Helping STEM Take Root










- 🌐 Create an action plan
- 🌐 Provide ongoing professional development
- 🌐 Involve parents and community
- 🌐 Create a level of sustainable and reinforced infrastructure

STEM Coordinator

-  Emerging position in STEM Schools.
-  Beneficial in the first years of implementation.
-  Specialized content knowledge to support teachers.
-  Keeping up to date with current research and resources.
-  Centralized position to answer questions, solve problems, and spark ideas relating to STEM in the classrooms.

STEM Coordinator

-  Professional Development
-  Co-teaching
-  Direct instruction with students
-  Evaluating and recommending materials
-  Event planning
-  Grant writing
-  Support and share leadership with the principal

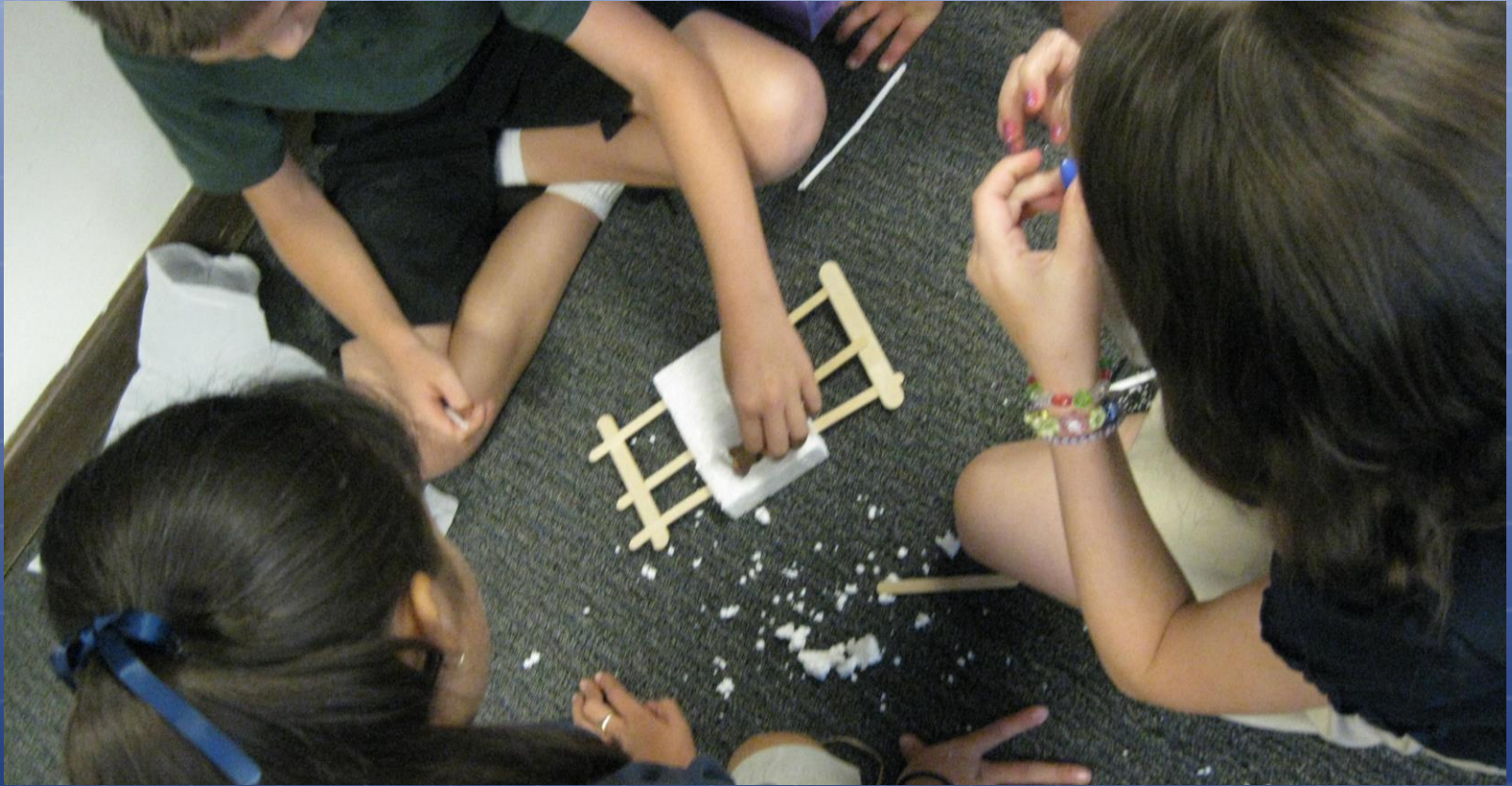
Problem Solving



Collaborating



Creating



Experimenting



Discovering



Family STEM Night





What do
Scientists do?



What are
Hypothesis?

They ask a question.



I think...

They form a hypothesis.



They test their
hypothesis.



They record their
observations.



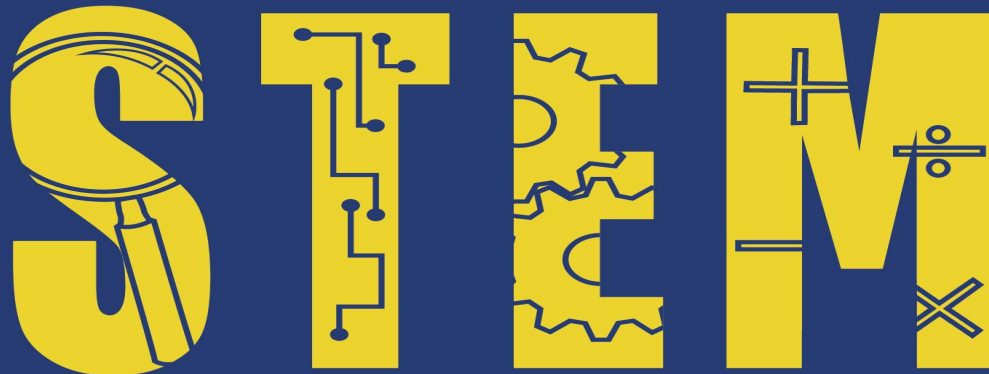
They come to a
conclusion.

SCIENCE

YOU
Can be a ...
Scientist.



Hutchinson



Magnet School

Year 4

Challenges and Changes

-  New Staff

-  Reduction of the STEM Coordinator Position

Opportunities and Improvements

-  Communities that Care

-  Next Generation Science Standards

-  New Staff

Moving Forward with Elementary STEM in Kansas



- 🌐 Guidelines for STEM schools
- 🌐 A system of sharing ideas
- 🌐 Kansas K- 6 STEM Symposium

We believe...



The purpose of **STEM** education is to generate student interest, increase **STEM** knowledge, and provide opportunities for students to think critically in the fields of Science, Technology, Engineering, and Mathematics.

Thank you for attending -

Joyce Smith
smithjo@usd308.com

Goldilocks and the Three Bears



Background: We have learned the 5 structures. In today's challenge you will be constructing a supporting structure.

Challenge Statement: After reading Goldilocks and the Three Bears, design and build a new chair that is "just right" for Baby Bear.

Criteria:

- All chairs must have four legs and a back.
- All chairs must be free standing.
- All chairs must support Baby Bear (a can of pop) successfully for one minute.
- Baby Bear's chair must be no larger than 6" in any one direction.

Materials:

- 3 straws
- 1 coffee filter
- 2 feet of string
- 1 piece of copy paper
- pipe cleaners

Tools:

- 1 can of pop
- stopwatch or cellphone
- scissors
- tape
- glue



Ask:

Imagine:

Plan:

Evaluate:



